

SpeedEDIT

- World's Fastest Video Editor
- SD and HD editing
- Real-time HD editing and previewing
- Resolution independent
- Frame-rate independent
- Fully multi-threaded for dual-core and quad-core machines
- SpeedHQ™ codec with 4:2:2 colorspace and alpha support
- Integrated Timeline and Storyboard editing
- Unlimited layering in real-time
- 3D control of position, size and rotation of layers in real-time
- Spline-based movement of all animations
- Unlimited undo, saved with project
- Real-time 3-wheel color correction
- 4-band color selection
- No rendering of complex projects required
- Create subprojects within a project
- VST Audio plug-in support
- CG Post™ for moving text
- Project Backup Wizard
- Time-code overlay filter
- Real-time Targa sequence playback
- Multi-format and multi-standard editing
- Real-time playback of compressed and uncompressed clips
- Real-time FireWire in and out
- More than 200 real-time transitions
- Real-time slow motion and reverse
- Real-time chroma and luma keying
- Real-time high-quality scaling of graphics
- Real-time video and audio filters
- Real-time audio mixing of unlimited layers
- 3D audio positioning
- 12dB of audio headroom prevents digital distortion

Deck Controller

- Control external decks from your VT[5] desktop
- Supports multiple RS-422 and DV decks
- Interfaces with batch capture deck lists and configurations
- Jog and shuttle support
- Record allows user to generate time code settings
- Aura Video Paint™:
- Amazingly fast 16-bit paint engine
- Paint over live video
- Four-point pixel tracking
- Color isolation
- 3D compositing
- Stroke recorder

- Wide range of text controls
- Instantly use a graphic's alpha channel
- Animate text along a path
- Native DV support
- AVI and QuickTime audio support
- Apply Photoshop® filters to any animation
- VT[5] Supported File Formats

Video Formats

- AVI
- MPEG-1
- MPEG-2 (program & transport stream)
- HDV
- Apple® QuickTime™ (with alpha support)
- MPEG-4 (including iPod and PSP)
- Raw DV
- DVCPRO 50
- DVCPRO HD
- Image sequences
- Output to Flash

Graphic formats

- JPEG
- PNG
- Targa
- Tiff
- BMP
- WBMP
- PCX

Audio Formats

- WAV
- MP3
- AU
- SND
- AIFF
- WAX
- DIF